

C3B List

(revised October 2007)

<any Tagging call> & Scatter
<any Tagging call> The Top
<n> Step(s) At A Time, (Cross)
Bingo
Boomerang
Busy anything
By Golly
<fraction> Cast & Relay
Central Concept
Change Lanes
Change The Centers/Wave
Change Your Image
Chase The <fraction> Tag
Chuck-A-Luck, (Cross)
Criss Cross The Deucey
Cross Cycle
Cross Flip The Line <fraction>
Cross Lockit
Diagonal Box Concept
Disband
Divide The Ocean/Sea <direction> /
 <anything>
Explode The Diamond
Fan Concept
Flip Your Lid
Gee Whiz
Good Show
Interlocked Counter
Interlocked Rally
Interlocked Ramble
Lickety Split
Lift Off, (But <anything>)
Line To Line
Loop & <fraction> Tag, (Cross)
Magic Diamond Concept
Magic Line/Wave Concept
Mirror Concept
Nuclear Reaction, (Cross)
 Scoot (Chain Thru)(Cross) Nuclear Reaction,
 Tag (Chain Thru) (Cross) Nuclear Reaction
Oddly/Evenly Concept
Phantom Columns/Lines/Waves
Concept
Pitch <direction> / <anything>
Reactivate, (Cross)
 Scoot (Chain Thru) (Cross) Reactivate, Tag (Chain
 Thru) (Cross) Reactivate
Reflected Concept
Reset
Reverse Checkpoint <anything> By
 <anything>
Reverse Order Concept
Reverse The Pass
Reverse The Top
Revolve To A Wave
Rip Off
Rotary Circulate
Rotate (Single, Reverse) from columns
Scramble
Shake & Rattle
Sidetrack
Split Phantom Boxes Concept
Split Phantom Diamonds, 1/4 & 3/4 Tags
Stimulate (The Column)
 <anything> Stimulate
Strut Right/Left <And Right/Left>,
 (Single)
Swap The Top Variations: Cross, Reverse
Swing-O-Late
Take <n>
Track <n>
Trade The Diamond
Trapezoid Formation
Triple Lines Working Forward/Backward
 Concept
Turn The Key, <anything> The Key
Turnstyle
Two-Faced Concept
Twosome Concept
Wave The <anyone>
With Confidence
"Z" Concept
"Z"-Axle (Pass Z-Axle)